Strategic Concealment in Innovation Races

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- Multiple firms racing toward developing an innovative product
 - e.g., Software, COVID-19 vaccine, FSD vehicle
- Firms can *privately* discover interim knowledge that expedites the final innovation
 - e.g., new algorithm, mRNA technology, LIDAR technology
 - Firms can choose to disclose or conceal their discoveries
- Q1: How would information about interim discovery influence R&D dynamics?
- Q2: How might policies on intellectual property rights influence firms' disclosure decisions?

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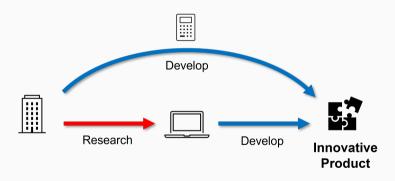
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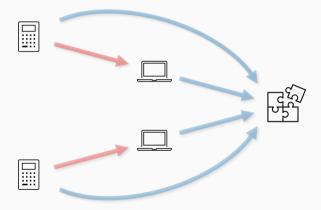
Preview of Framework

• Two paths toward the product development

► Further Examples



• There are two firms in the race

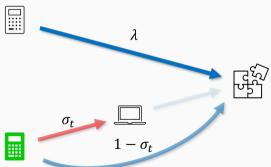


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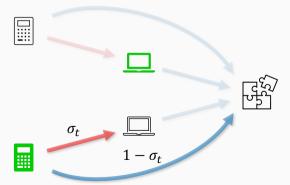
▶ Patent Game Tree

1. Benchmark: Constant Development Rate



- There are two firms in the race
- We consider four different settings:

2. Public Information Setting

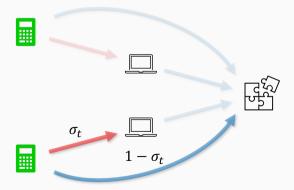




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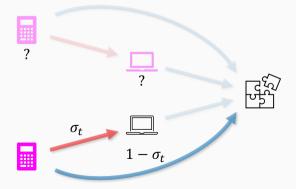




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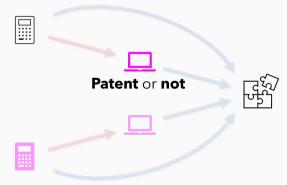
3. Private Information Setting





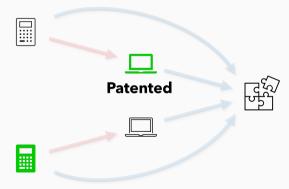
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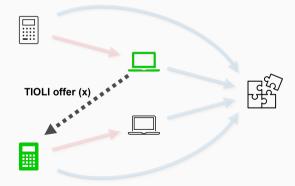
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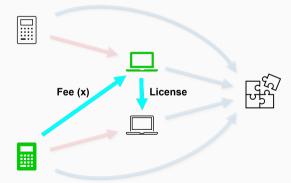
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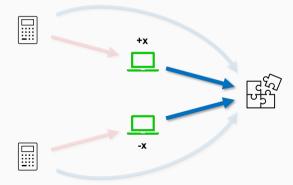
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Preview of the Main Result

Tradeoffs

- Patent grants the right to use & license the new technology,
 but there is an informational disadvantage—the rival can adjust its R&D strategy
- Trade secret has informational advantage,
 but a firm may face a risk of losing the property right
- Main Results: Firms' patenting decisions crucially depend on
 - (i) the trade secret protection level; and (ii) the reward of winning the race
 - High protection & reward \Rightarrow firms conceal their discoveries \Rightarrow socially inefficient
 - Low protection or reward \Rightarrow firms file **patents** and **license** \Rightarrow socially desirable

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Model

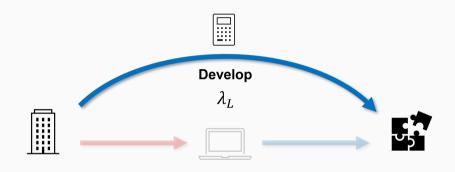
Model: Preliminaries

- Two risk-neutral firms $i \in \{A, B\}$ race to develop an innovative product
- Continuous and infinite time $t \in [0, \infty)$
- Two technologies to develop the product:
 - An old technology L
 - A **new** technology *H* (not accessible at the beginning)
- At t, each firm (w/o new technology) allocates a unit of resources to:
 - Research σ_{+}^{i}
 - Development $(1-\sigma_t^i)$
- Resource allocation is not observable to the rival firm

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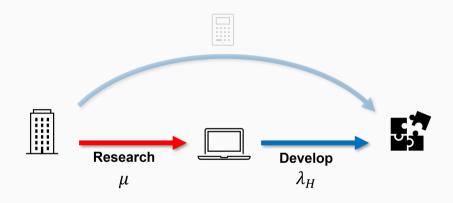
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Model: Technology Illustrations



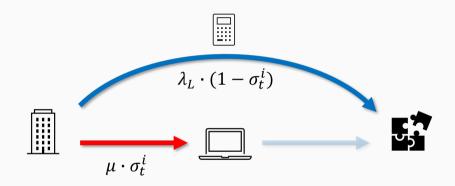
Old Technology

Model: Technology Illustrations



New Technology

Model: Technology Illustrations



Partial Allocation

Model: Payoffs

- \bullet The first firm to successfully develop the innovative product receives Π
 - \bullet e.g., Π is a transitory monopoly profit
- The rival firm gets zero and the race stops
- Firms pay a flow cost c until the race stops
- Firms do not discount the future
- Thus, the final payoff of Firm *i* is:

$$\mathbb{1}_{\{i ext{ develop the product first}\}}\cdot \mathsf{\Pi} - c\cdot \mathsf{T}$$

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Model: Parametric Assumptions

1. The new technology path (R + D) is more efficient than the old technology path:

$$\Pi - \frac{1}{\mu} - \frac{1}{\lambda_H} > \Pi - \frac{1}{\lambda_L} \quad \Longleftrightarrow \quad \frac{1}{\lambda_L} > \frac{1}{\mu} + \frac{1}{\lambda_H}$$

- If there were no race, a firm would follow the new technology path
- 2. Developing with the old technology is profitable

$$\Pi \geq \frac{c}{\lambda_L}$$

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Rate

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ullet Suppose that Firm j develops the product at a constant rate λ

▶ Illustration

Define

$$\lambda_{\star} \equiv \mu \lambda_{H} \left(\frac{1}{\lambda_{L}} - \frac{1}{\mu} - \frac{1}{\lambda_{H}} \right) > 0. \tag{1}$$

Proposition 1

Suppose that Firm j's development rate is λ :

- (a) if $\lambda < \lambda_{\star}$, Firm *i* conducts research;
- (b) if $\lambda > \lambda_{\star}$, Firm *i* develops with the old technology



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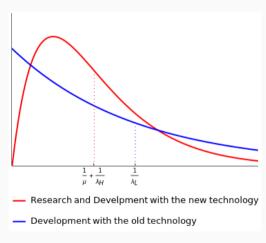
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Comparison between two paths



PDF of the completion time without race

Long Run:

• By comparing the expected completion time:

 ${\sf Research} \succ {\sf Development}$

Short Run:

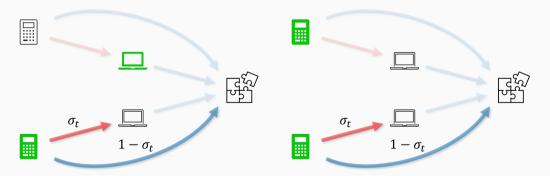
 By comparing the prob. of completion in the near future:

 $\mathsf{Research} \prec \mathsf{Development}$

Public Information Setting

Public Information Setting

- Strategy: resource allocations over time contingent on the rival's status
- Markov strategy
 - State variable: whether the rival has the new technology or not



Benchmark Strategy 1: Research Strategy

Research Strategy

• Do research regardless of the rival's progress



• It is optimal when $\lambda_{\star} > \lambda_{H}$

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Benchmark Strategy 2: Direct-Development Strategy

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Benchmark Strategy 3: Fall-Back Strategy

Fall-Back Strategy

- 1. Do research if the rival does not possess the new technology;
- 2. Switch to developing with the old technology once the rival discovers



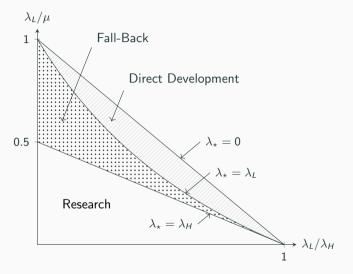
Public Information: MPE Characterization

Theorem 1

Suppose that firms' research progress is public information. The *unique* Markov perfect equilibrium is characterized as follows:

- 1. If $\lambda_{\star} > \lambda_{H}$, both firms play the research strategy;
- 2. If $\lambda_H > \lambda_\star > \lambda_L$, both firms play the fall-back strategy;
- 3. If $\lambda_L > \lambda_{\star}$, both firms play the direct-development strategy.
- Remark: symmetry is obtained as a result

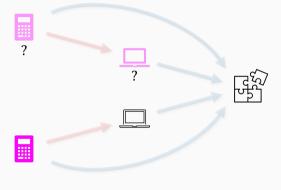
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Private Information Setting

Private Information: Strategies

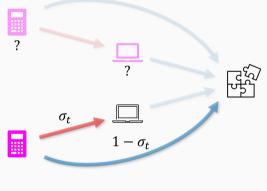
• Firms cannot observe rivals' research progress



Strategy: $\sigma: \mathbb{R}_+ o [0,1]$

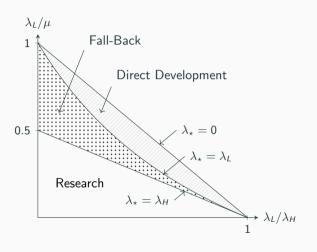
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Public Information Results Revisited

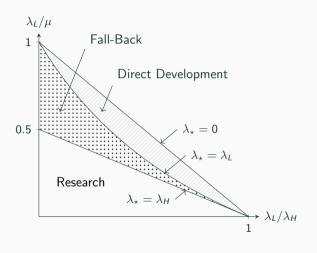


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Same equilibrium under private information

What happens in the fall-back region?

Public Information Results Revisited



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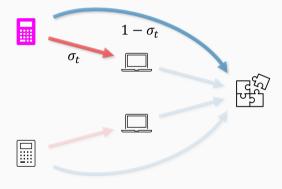
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Private Information: Belief Updating

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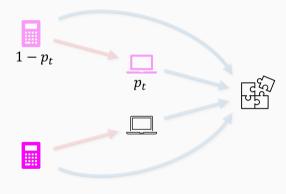
▶ Belief Updating



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• p_t : the probability that Firm i assigns to Firm j having the new technology at time t given no success in product development

Lemma: Evolution of Beliefs

Given Firm j's strategy σ , p_t is characterized by the initial condition $p_0=0$ and

$$\dot{p}_t = \left[\underbrace{\mu \cdot \sigma_t}_{\text{DE}} - \underbrace{\left[\lambda_H - (1 - \sigma_t)\lambda_L\right] \cdot p_t}_{\text{SRE}}\right] \cdot (1 - p_t).$$

- **Duration Effect (DE)**: As time passes, it is more likely that Firm *j* has the new technology
- **Still-in-the-Race Effect (SRE)**: No product development implies that it is less likely that Firm *j* has the new technology

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- 2. if $\lambda_H > \mu$, $\lim_{t \to \infty} p_t = \mu/\lambda_H$,

where μ is the rate of research, and λ_H is the rate of development with the new tech

- When *p* is high enough, the firm might want to partially switch to developing with the old technology.
- When $\lambda_H > \mu$ and p cannot exceed a certain level, the firm might want to keep conducting research.

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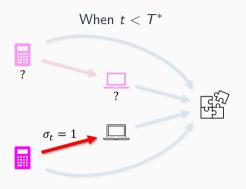
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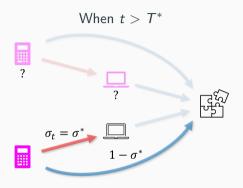
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Private Information: Stationary Fall-Back Strategy



• In addition, $p_t = p^*$ for all $t \geq T^*$



Theorem 2

When firms' research progress is private information, there are three types of equilibria:

- (i) if $\lambda_{\star} > \min\{\lambda_{H}, \mu\}$, the research equilibrium $(\forall t, \ \sigma_{t} = 1)$;
- (ii) if $\lambda_{\star} < \lambda_{L}$ the direct-dev. equilibrium ($\forall t, \ \sigma_{t} = 0$);
- (iii) if $\lambda_{\star} \in (\lambda_{L}, \min\{\lambda_{H}, \mu\})$, the stationary fall-back equilibrium $(\exists T \text{ s.th. } \sigma_{t} = 1 \ \forall t < T \ \& \ \sigma_{t} = \sigma_{\star} \ \forall t > T \)$

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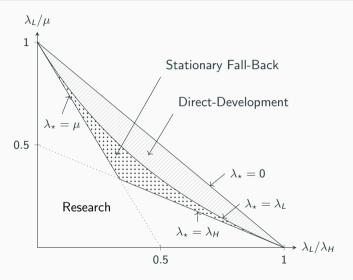
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- Extend the model by allowing firms to patent & license the new technology
- Once a firm discovers the new technology, it can either
 - 1. apply for a patent (details will follow); or
 - 2. not apply for a patent—protects the new technology via trade secret
- Patent vs. Trade Secret
 - Patent applications are publicly available information
 - With trade secret protection, the information about the discovery is not released, but the firm may face a risk of losing the right to use the new technology
 - ullet There is a trade secret protection level $lpha \in [0,1]$ (will be described soon)

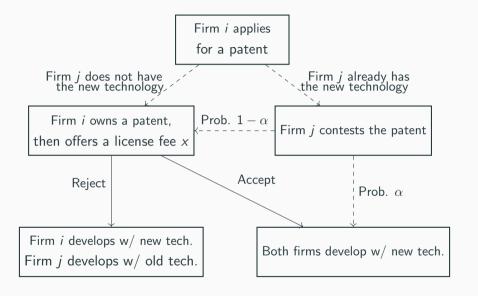


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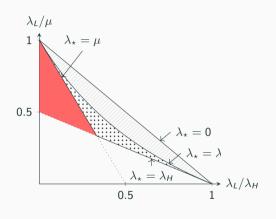


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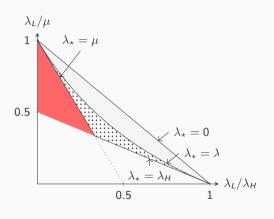




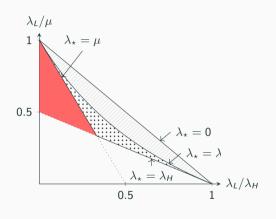




- Focus on $\lambda_H > \lambda_\star > \mu$
- Public info: fall-back strategy
- Private info: research strategy
- Efficient Patent Equilibrium: firms conduct research and apply for patents once they discover the new tech.
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Theorem 3

There exists $\hat{\alpha}$ and $\hat{\Pi}: (\hat{\alpha}, 1] \to \mathbb{R}_+$ such that the efficient patent equilibrium exists if and only if (i) $\alpha \leq \hat{\alpha}$; or (ii) $\alpha > \hat{\alpha}$ and $\hat{\Pi}(\alpha) > \Pi$.

Theorem 4

There exists $\tilde{\alpha} > \hat{\alpha}$ and $\tilde{\Pi} : (\tilde{\alpha}, 1] \to \mathbb{R}_+$ such that $\tilde{\Pi}(\alpha) > \hat{\Pi}(\alpha)$ and the concealment equilibrium exists if and only if $\alpha > \tilde{\alpha}$ and $\Pi > \tilde{\Pi}(\alpha)$.

- Why does ∏ matter?
 - ullet Patent o information revealed o rival's outside option changes
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Patent, License and Trade Secret: Equilibrium

Theorem 3

There exists $\hat{\alpha}$ and $\hat{\Pi}:(\hat{\alpha},1]\to\mathbb{R}_+$ such that the efficient patent equilibrium exists if and only if (i) $\alpha\leq\hat{\alpha}$; or (ii) $\alpha>\hat{\alpha}$ and $\hat{\Pi}(\alpha)>\Pi$.

Theorem 4

There exists $\tilde{\alpha} > \hat{\alpha}$ and $\tilde{\Pi} : (\tilde{\alpha}, 1] \to \mathbb{R}_+$ such that $\tilde{\Pi}(\alpha) > \hat{\Pi}(\alpha)$ and the concealment equilibrium exists if and only if $\alpha > \tilde{\alpha}$ and $\Pi > \tilde{\Pi}(\alpha)$.

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Patent, License and Trade Secret: Takeaways

- Firms' patenting decisions crucially depend on the reward of winning the race (Π) and the trade secret protection level (α)
 - When α is low or Π is *small*, the new technology is patented and licensed (Outcome is equivalent to the **First-Best** case)
 - When α is high and Π is *high*, firms conceal their discoveries (Outcome is equivalent to the **Private Information** case)

Implications

- The first-best outcome can be achieved by lowering either Π or α (e.g., imposing tax in the innovative product market; shifting the patent system from 'first-to-invent' to 'first-to-file')
- ullet Caveat: too low Π may induce the firms to exit the race

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Related Literature and Conclusion

Literature on Patent vs. Secrecy

Empirical Studies

 Many surveys indicate that companies regard secrecy as more effective than patents (Hall, Helmers, Rogers, Sena '14)

- Theoretical Literature: Structural Limitations of Patent
 - Filing a patent is costly
 - Patent protection is limited (e.g., Denicolo, Franzoni '04)
 - Patent can be infringed (e.g., Anton, Yao '04)
- This paper: Strategic Advantage of Secrecy
 - By concealing research progress, firms can hinder their rivals from adjusting R&D strategies



Conclusion

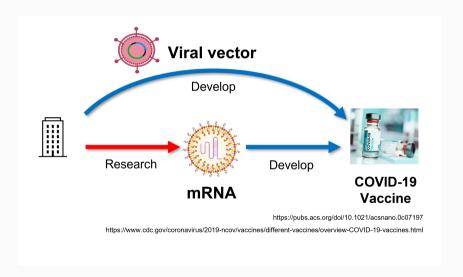
- We study firms' strategic incentives to conceal their interim technology
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Conclusion

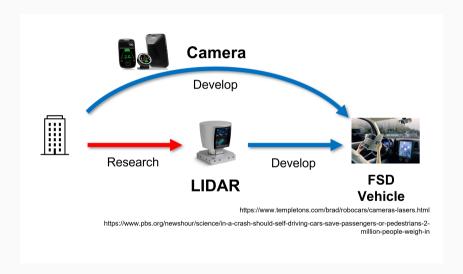
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Thank you!

Preview of Framework: Further Examples



Preview of Framework: Further Examples



Hall, Helmers, Rogers, and Sena, JEL 2014, p.381

TABLE 3 SUMMARY OF MAIN SURVEY RESULTS								
Surve	у	Levin et al. (1987)	Brouwer and Kleinknecht (1999)	Arundel (2001)	Cohen et al. (2000)	Blind et al. (2006)	Arundel et al. (1995); Arundel and Kabla (1998)	Cohen et al. (2002)
Period covered		1981–1983	1990-1992	1990-1992	1994	2002	1990-1992	1994
Country		U.S.	NL	DE, LU, NL, BE, DK, IE, NO	U.S.	DE	UK, DE, IT, NL, BE, ES, DK, FR	U.S., JP
Coverage		650 lines of business, R&D-doing mfg. publicly traded firms	$1,\!0002,\!000~\mathrm{mfg}.$ firms	2,849 R&D doing mfg. firms	1,165 large R&D-doing mfg. firms	522 firms with \geq 3 EPO patent applications	414 PACE +190 French large R&D-doing mfg. firms	593 large R&D-doing mfg. firms
ea	Patents	Prod.: 4.3* Proc.: 3.5*	Prod.: 25% Proc.: 18%	Prod.: 11% Proc.: 7%	Prod.: 35% Proc.: 23%	79%	Prod.: 67% Proc.: 46%	Prod.: JP 38%; US 369 Proc.: JP 25%, US 249
portan	Secrecy	Prod.: 3.6* Proc.: 4.3*	Prod.: 33% Proc.: 41%	Prod.: 17% Proc.: 20%	Prod.: 51% Proc.: 51%	58%	Prod.: 54% Proc.: 65%	Prod.: JP 26%; US 519 Proc.: JP 29%, US 539
or High importance	Lead time	Prod.: 5.4* Proc.: 5.1*	Prod.: 57% Prod.: 56%	Prod.: 54% Proc.: 47%	Prod.: 53% Prod.: 38%	88%	Prod.: 67% Prod.: 46%	Prod.: JP 41%; US 529 Proc.: JP 28%, US 389
	Patents	High: pharma Low: pulp, paper	High: pharma/ chemicals/petroleum Low: basic metals	n.a.	High: medi- cal equipment, pharma Low: printing/ publishing	High: rubber & plastic, biotech Low: construction/mining	High: pharma Low: prod.: utilities; proc.: electrical equip.	n.a.

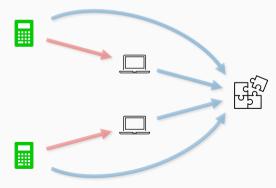
Related Literature

- Innovation Races: Loury ('79); Lee, Wilde ('80);
 - Patent vs. Secrecy: Horstmann et al. ('85); Denicolo, Franzoni ('04); Anton, Yao ('04); Kultti et al. ('07); Zhang ('12); Kwon ('12)
 - Multiple avenues to innovate: Akcigit, Liu ('16); Brian, Lemus ('17); Das, Klein ('20); Hopenhayn, Squintani ('21)
 - Multiple-stage innovation: Scotchmer, Green ('90); Denicolo ('00)
 - Timing of disclosure: Hopenhayn, Squintani ('16); Bobcheff et al. ('17); Song, Zhao ('21)
- Interim R&D Knowledge: Bhattacharya et al. ('86, '92); d'Aspremont et al. ('00); Bhattacharya, Guriev ('06); Spiegel ('07)
- Hail-Mary Attempts: Carnell, Schneider ('22); Kim ('22)

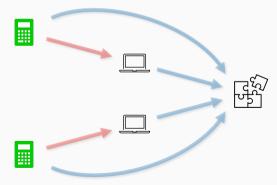


- Planner can control the resource allocations and observe research progress
- Planner's goal is to max joint profit ⇔ min expected completion time
- First-Best Case: firms do research and the new technology is immediately shared

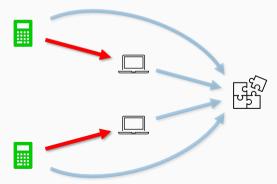
→ Go Back



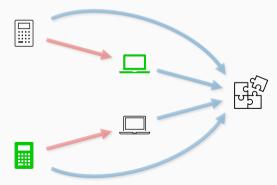
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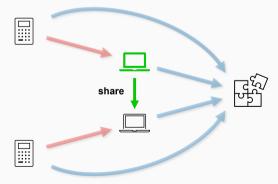
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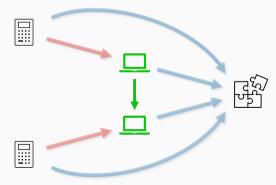


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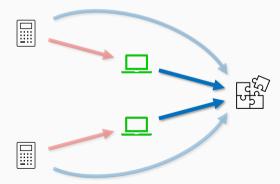


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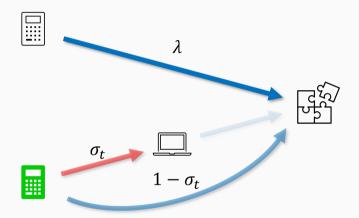
→ Go Back



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Benchmark: Constant Development Rate



Low-Reward Cases

- If $\Pi < \frac{c}{\lambda_L}$, the old technology will not be utilized at all.
- There are three subcases:
 - 1. $\Pi < \left(\frac{1}{\lambda_H} + \frac{1}{\mu}\right)c$:
 - Firms do not engage in innovation in the first place.

2.
$$\left(\frac{1}{\lambda_H} + \frac{1}{\mu}\right)c \le \Pi < \min\left\{\frac{c}{\lambda_L}, \left(\frac{1}{\lambda_H} + \frac{2}{\mu}\right)c\right\}$$
:

- If a firm finds out that the rival has the new technology, it exits the race.
- Thus, firms as soon as they discover the new technology to expel the rival.

3.
$$\left(\frac{1}{\lambda_H} + \frac{2}{\mu}\right)c \leq \Pi < \frac{c}{\lambda_L}$$
:

- A firm keeps doing research even if the rival has the new technology.
- Knowing this, firms would license the new technology as soon as they have.



Formal Definitions of Strategies

States: the set of firms with the new technology

$$\Omega \equiv \{\emptyset, \{A\}, \{B\}, \{A, B\}\}$$

Markov Strategy

$$\sigma_i:\Omega\to[0,1]$$

• Once a firm discovers the new technology, the firm's strategy is degenerate:

$$\sigma_i(\{i\}) = \sigma_i(\{i,j\}) = 0$$

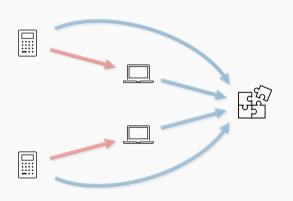
- Benchmark Strategies
 - Research strategy : $\sigma_i(\emptyset) = \sigma_i(\{j\}) = 1$.
 - Direct-Development strategy : $\sigma_i(\emptyset) = \sigma_i(\{j\}) = 0$.
 - Fall-back strategy : $\sigma_i(\emptyset) = 1$ and $\sigma_i(\{j\}) = 0$.



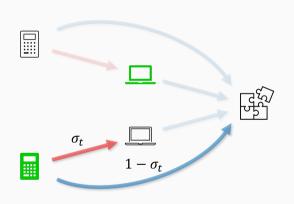
Patent, License, Trade Secret: Additional Assumptions

- Firms cannot fraudulently claim the possessions of the new technology
- Patent process is instantly completed and free of cost
- Patent never expires



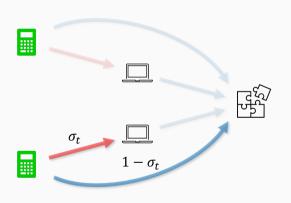


- There are two firms in the race
- The first firm developing the innovative product receives Π and the other firm does not
- Three different settings



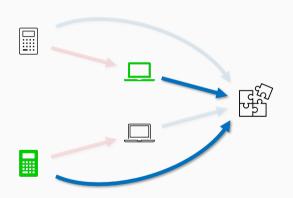
1. Public Information Setting

- Firms can observe each others' research progress
- How would firms allocate their resources to research and development over time?
- Theorem 1: a firm may switch to develop with the old technology once the rival discovers the new technology



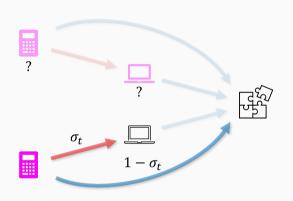
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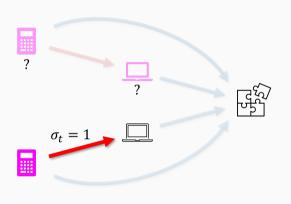
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2. Private Information Setting

- Firms cannot observe each others' research progress
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- Theorem 2: $\exists \ T \in [0, \infty]$ and $\sigma_{\star} \in [0, 1]$ s.th.

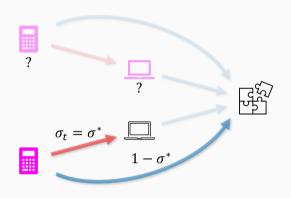
$$\sigma_t = \begin{cases} 1, & \text{if } t < T \\ \sigma_{\star}, & \text{if } t > T \end{cases}$$



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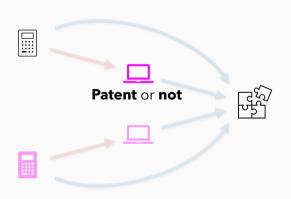
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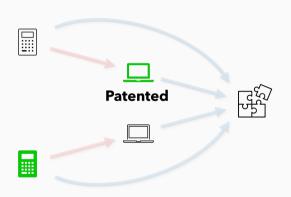
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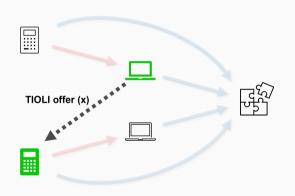
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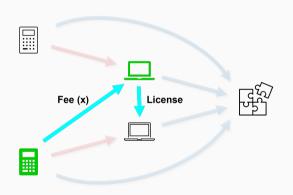
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- Once patented, the firm offers a license offer to the rival firm



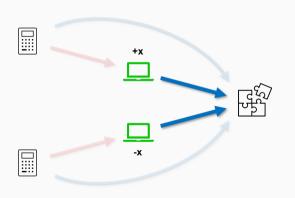
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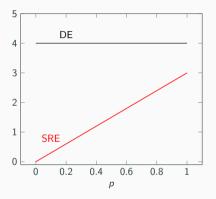


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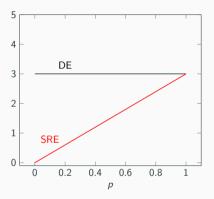
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Private Information: Evolution of Beliefs



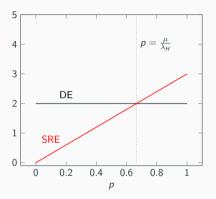
Duration Effect (Black) and Still-in-the-Race Effect (Red) for $\sigma^j=$ 1, $\lambda_L=$ 1, $\mu=$ 4 > $\lambda_H=$ 3





Duration Effect (Black) and Still-in-the-Race Effect (Red) for $\sigma^j=1,\;\lambda_L=1,\;\mu=\lambda_H=3$

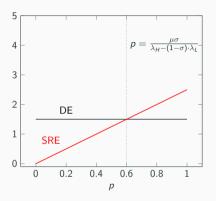




Duration Effect (Black) and Still-in-the-Race Effect (Red) for
$$\sigma^j=1,~\lambda_L=1,~\mu=2<\lambda_H=3$$

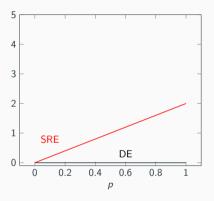
Lemma: when $\mu < \lambda_H$, the belief p cannot exceed μ/λ_H





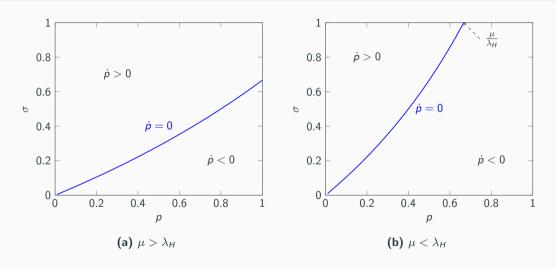
Duration Effect (Black) and Still-in-the-Race Effect (Red) for $\sigma^j=$.5, $\lambda_L=1,~\mu=\lambda_H=3$





Duration Effect (Black) and Still-in-the-Race Effect (Red) for $\sigma^j=$ 0, $\lambda_L=$ 1, $\mu=\lambda_H=$ 3





Private Information: Equilibrium Concept

- p_t^{σ} : prob. that a firm has discovered the new tech. by time t when it employs σ
- h_t^{σ} : the associated development rate

$$h_t^{\sigma} = p_t^{\sigma} \cdot \lambda_H + (1 - p_t^{\sigma}) \cdot (1 - \sigma_t) \cdot \lambda_L \tag{2}$$

- σ exhibits the monotone development rate (MDR) property if h^{σ} is weakly increasing in t
- Solution concept: Nash Equilibrium with Monotone Development Rate (MDNE)
 - (σ^A, σ^B) is a Nash equilibrium
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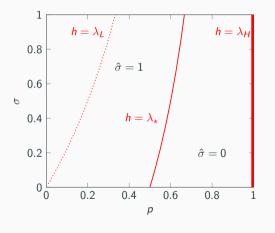
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Private Information: Iso-development-rate Curve and Best Responses

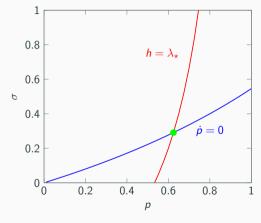


Iso-development curve and the best response when $\lambda_{\star} \in (\lambda_L, \lambda_H)$

 $\hat{\sigma}$ is the best response $h(p,\sigma) \equiv p\lambda_H + (1-p)(1-\sigma)\lambda_L$

▶ Proposition 1

Private Information: Steady State

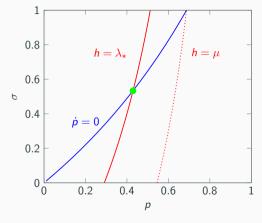


$$\mu > \lambda_H$$
 and $\lambda_H > \lambda_\star > \lambda_L$

A pair $(p_{\star}, \sigma_{\star})$ is called the *steady* state if $\dot{p}=0$ and $h=\lambda_{\star}$

Lemma: the steady state exists iff $\lambda_{\star} \in (\lambda_L, \min\{\mu, \lambda_H\})$

Private Information: Steady State

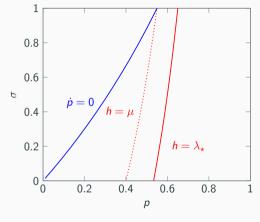


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Private Information: Steady State



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- This gives the exclusive right to use the new technology unless the rival's contest is successful
- The patenting firm makes a TIOLI license offer



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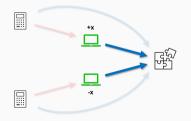


Patent, License and Trade Secret: Optimal License Fee

Proposition

Suppose that a firm has obtained the patent for the new technology. Then, the firm offers the following license fee:

$$x^* \equiv \frac{\lambda_H - \lambda_L}{\lambda_H + \lambda_L} \cdot \frac{\lambda_H \Pi + c}{2\lambda_H}$$





Patent, License and Trade Secret: Optimal License Fee

Observation

• $V_C = \frac{\lambda_H \Pi - c}{2\lambda_H}$: each firm's expected payoff when they race with the new tech.

•
$$\frac{x^*}{V_C} = \frac{\lambda_H - \lambda_L}{\lambda_H + \lambda_L} \cdot \frac{\lambda_H \Pi + c}{\lambda_H \Pi - c}$$
 is decreasing in Π

• Intuition: the license fee is related to the savings of cost

Patent, License and Trade Secret: Optimal License Fee

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$$\frac{x^*}{V_C} = \frac{\lambda_H - \lambda_L}{\lambda_H + \lambda_L} \cdot \frac{\lambda_H \Pi + c}{\lambda_H \Pi - c}$$
 is decreasing in Π

• Intuition: the license fee is related to the savings of cost